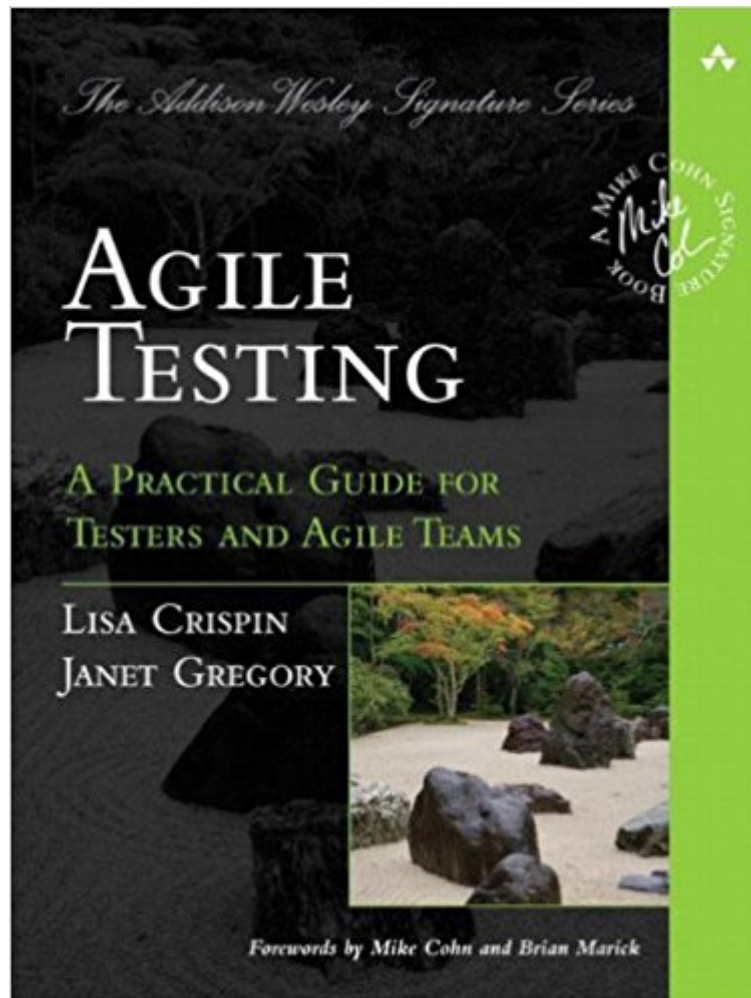




Ebook Directory
the best source of ebook

The book was found

Agile Testing: A Practical Guide For Testers And Agile Teams



Synopsis

Two of the industry's most experienced agile testing practitioners and consultants, Lisa Crispin and Janet Gregory, have teamed up to bring you the definitive answers to these questions and many others. In *Agile Testing*, Crispin and Gregory define agile testing and illustrate the tester's role with examples from real agile teams. They teach you how to use the agile testing quadrants to identify what testing is needed, who should do it, and what tools might help. The book chronicles an agile software development iteration from the viewpoint of a tester and explains the seven key success factors of agile testing. Readers will come away from this book understanding how to get testers engaged in agile development, where testers and QA managers fit on an agile team, what to look for when hiring an agile tester, how to transition from a traditional cycle to agile development, how to complete testing activities in short iterations, how to use tests to successfully guide development, how to overcome barriers to test automation. This book is a must for agile testers, agile teams, their managers, and their customers. The eBook edition of *Agile Testing* also is available as part of a two-eBook collection, *The Agile Testing Collection* (9780134190624).

Book Information

Paperback: 576 pages

Publisher: Addison-Wesley Professional; 1 edition (January 9, 2009)

Language: English

ISBN-10: 0321534468

ISBN-13: 978-0321534460

Product Dimensions: 7 x 1.2 x 9 inches

Shipping Weight: 2 pounds (View shipping rates and policies)

Average Customer Review: 4.1 out of 5 stars 65 customer reviews

Best Sellers Rank: #91,046 in Books (See Top 100 in Books) #24 in Books > Computers & Technology > Programming > Software Design, Testing & Engineering > Testing #101

in Books > Textbooks > Computer Science > Software Design & Engineering #215

in Books > Computers & Technology > Programming > Software Design, Testing & Engineering > Software Development

Customer Reviews

"As Agile methods have entered the mainstream, we've learned a lot about how the testing discipline fits into Agile projects. Lisa and Janet give us a solid look at what to do, and

what to avoid, in Agile testing.Ã¢â¬ÅÃ¢â¬Å ââRon Jeffries, www.XProgramming.com Ã¢â¬ÅÃ¢â¬Å“An excellent introduction to agile and how it affects the software test community!Ã¢â¬ÅÃ¢â¬Å ââGerard Meszaros, Agile Practice Lead and Chief Test Strategist at Solution Frameworks, Inc., an agile coaching and lean software development consultancy Ã¢â¬ÅÃ¢â¬Å“In sports and music, people know the importance of practicing technique until it becomes a part of the way they do things. This book is about some of the most fundamental techniques in software developmentÃ¢â¬ÅÃ¢â¬Å ââhow to build quality into codeÃ¢â¬ÅÃ¢â¬Å ââtechniques that should become second nature to every development team. The book provides both broad and in-depth coverage of how to move testing to the front of the development process, along with a liberal sprinkling of real-life examples that bring the book to life.Ã¢â¬ÅÃ¢â¬Å ââMary Poppendieck, Author of Lean Software Development and Implementing Lean Software Development Ã¢â¬ÅÃ¢â¬Å“Refreshingly pragmatic. Chock-full of wisdom. Absent of dogma. This book is a gamechanger. Every software professional should read it.Ã¢â¬ÅÃ¢â¬Å ââUncle Bob Martin, Object Mentor, Inc. Ã¢â¬ÅÃ¢â¬Å“With Agile Testing, Lisa and Janet have used their holistic sensibility of testing to describe a culture shift for testers and teams willing to elevate their test effectiveness. The combination of real-life project experiences and specific techniques provide an excellent way to learn and adapt to continually changing project needs.Ã¢â¬ÅÃ¢â¬Å ââAdam Geras, M.Sc. Developer-Tester, Ideaca Knowledge Services Ã¢â¬ÅÃ¢â¬Å“On Agile projects, everyone seems to ask, Ã¢â¬ÅÃ¢â¬Å“But, what about testing?Ã¢â¬ÅÃ¢â¬Å ââ“Is it the development teamÃ¢â¬ÅÃ¢â¬Å ââ“s responsibility entirely, the testing team, or a collaborative effort between developers and testers? Or, Ã¢â¬ÅÃ¢â¬Å“How much testing should we automate?Ã¢â¬ÅÃ¢â¬Å ââ“Lisa and Janet have written a book that finally answers these types of questions and more! Whether youÃ¢â¬ÅÃ¢â¬Å ââ“re a tester, developer, or manager, youÃ¢â¬ÅÃ¢â¬Å ââ“ll learn many great examples and stories from the real-world work experiences theyÃ¢â¬ÅÃ¢â¬Å ââ“ve shared in this excellent book.Ã¢â¬ÅÃ¢â¬Å ââPaul Duvall, CTO of Stelligent and co-author of Continuous Integration: Improving Software Quality and Reducing Risk Ã¢â¬ÅÃ¢â¬Å“Finally a book for testers on Agile teams that acknowledges there is not just one right way! Agile Testing provides comprehensive coverage of the issues testers face when they move to Agile: from tools and metrics to roles and process. Illustrated with numerous stories and examples from many contributors, it gives a clear picture of what successful Agile testers are doing today.Ã¢â¬ÅÃ¢â¬Å ââBret Pettichord, Chief Technical Officer of WatirCraft and Lead Developer of Watir

Testing is a key component of agile development. The widespread adoption of agile methods has

brought the need for effective testing into the limelight, and agile projects have transformed the role of testers. Much of a tester's function, however, remains largely misunderstood. What is the true role of a tester? Do agile teams actually need members with QA backgrounds? What does it really mean to be an "agile tester?" Two of the industry's most experienced agile testing practitioners and consultants, Lisa Crispin and Janet Gregory, have teamed up to bring you the definitive answers to these questions and many others. In "Agile Testing, " Crispin and Gregory define agile testing and illustrate the tester's role with examples from real agile teams. They teach you how to use the agile testing quadrants to identify what testing is needed, who should do it, and what tools might help. The book chronicles an agile software development iteration from the viewpoint of a tester and explains the seven key success factors of agile testing. Readers will come away from this book understanding

How to get testers engaged in agile development
Where testers and QA managers fit on an agile team
What to look for when hiring an agile tester
How to transition from a traditional cycle to agile development
How to complete testing activities in short iterations
How to use tests to successfully guide development
How to overcome barriers to test automation

This book is a must for agile testers, agile teams, their managers, and their customers.

I picked up this book when I took a job that required building a QA team from the ground up in an agile development environment that had already been developing for six months. I say that because the usefulness of this book has a lot to do with your organization, and what your starting point is. If you are working on a development team starting from scratch then this is a must read for any lead or manager involved. There is a ton of high level conceptual information in here that will help you draw out an outline of what you need to think about in terms of testing over the next few months. This runs from what broad categories needs to be tested (Security, -ility, GUI, etc.) to who is responsible for automation (Unit test, API testing, etc.). I can honestly say that sticking to these concepts will help you make a better product faster. Here's the downside. If you are coming in midway through a project then get ready for the battle of a lifetime getting this stuff implemented no matter how much sense it makes. Unit testing, as an example, is constantly brought up throughout the book, and that is not something that you can get up and going with a snap of your fingers. Especially if you have to educate development on how to do it. This book provides little support in that sort of area, and, honestly, that is most likely the scenario that most people in QA will run into. I have been in QA for ten years, and every place I have worked either had no unit testing at all or the had just enough to claim that they did. The reality is that Agile Testing in this book equates to Test Driven Development with QA support. That mean QA is responsible for a lot of solution, end to end,

and customer requirement verification testing, but very little feature and functionality testing since that is expected to be done in unit testing. If you are in QA and you need to read this book then you almost certainly do not have that already, and need a book that tells you how to do it. So, anyways, this book is worth reading if you are just starting out, but make sure you are reading it with development and project management as well. If you are not just starting out then in my opinion these steps are required:

1. Get acceptance from Management, Dev, and Project Management that your current model is not sustainable, and that resources will be allocated to changing that.
2. Read this book with all of those involved.
3. Meet up and list out what the book recommends, where you are strong, and where you are weak.
4. Use that as a starting point to find other books and resources to strengthen up your weak points.
5. Make sure that management makes the success of these changes part of everyone's job responsibility, and emphasizes it as part of performance evaluations. Period.

In my experience, if you can't get the five steps above completed then you might as well throw this book out the window, because you'll waste a bunch of time implementing QA practices that will fail miserably due to their reliance on a non-existent foundation. Step five is the real key. Otherwise you get one of the following:

1. "Great Idea!" with no action following
2. "You're right, we need these changes," and then an expectation that QA will be responsible for all of them. Including things like forcing individual dev's to do unit testing.

The weakness in the book is that it doesn't really address the needs of QA in terms of helping you get through those five steps. If you use this book as a planning tool then you will be in good shape and the value is absolutely there. It is a quick and easy read, gets the concepts across in a way that pretty much anyone can understand, and does so convincingly. Just don't go in expecting it to answer all your problems without some supplemental reading. You will need to read up on automation and unit testing frameworks and test driven development.

I learned so much from Lisa and Janet. I came to agile from a development background and after going through a failed transformation where the testing of our code was an issue, I took a certification class for Agile Testing ICp-TST from ICAgile. We used this book as our Textbook. Now, I have so much more of an idea how to coach the other half of agile developers, the folks who do the testing. I read every chapter in this book and several in its sequel. It is the most complete book on Agile Testing there is.

Agile Testing: A Practical Guide for Testers and Agile Teams by Lisa Crispin and Janet Gregory is an invaluable resource for testers who are or will be making the transition from traditional waterfall

testing to testing in a Scrum, XP, or other agile development methodology. This book is comprehensive in its treatment of the subject. It contains a great set of chapters that describe a tester's role through the stages of an agile project, but it is more than a mere blueprint or paint-by-numbers account. Before they get to that point, they help readers understand common organizational issues that hinder the transition to agile. They elaborate on the implications of the Agile Manifesto to how individuals, teams, and organizations operate. It is not ivory tower wisdom from above either, but it is rather hard fought, experienced based observations that will help novices avoid some of the potential growing pains. In addition, they give a solid taxonomy of test covering functional and non-functional. They address what types of testing to automate and when. Finally, they spend two chapters in detail on automation strategy and implementation. At regular intervals, readers see either "Lisa's Story" or "Janet's Story" that details with the concept being discussed. These either tell what worked well or how they overcame specific challenges. I found Crispin and Gregory had a very accessible writing style, and they do a great job of getting their point across. If you are a traditional tester who is unsure or even afraid of moving into the agile world, this is the book that you need. They tackle the tough questions that most people have one by one with answers that can be put in practice. I plan to use the wisdom of this book in helping my testing organization make the transition. I highly recommend this book. Overall: A

Before buying this book I reviewed the content and it seemed interesting and Introduction seemed promising as well. I have read a half of this book searching for something useful that I can apply to my work (I have 8 years experience working in QA) and found nothing, everything I read is very obvious common sense suggestions, book is very abstract. Summary of this book: "Pair with your team mates and collaboration...", it is repeated many times in different forms. Book that deserves reading is Software Testing by Ron Patton, purchased it as well and very happy, it is really good.

The practices described in this text are extremely effective, but quite painful. The most important take away from this book is how to implement Test Driven Development on both a technology facing level (e.g. unit tests) and business facing level (e.g. functional tests) and Test Driven Development is just plain hard. Great stuff, but expect much gnawing of teeth.

I might update my review as I get farther through, but so far I'm liking the tone and experiences of the authors, but they would do well to either outsource their own testing (proofreading) or find a publisher with a better staff. I'm currently reading the Kindle version, so perhaps it's a translation

issue. I have the print version as well, so I might check for bugs there as well. One example attached.

[Download to continue reading...](#)

Agile Testing: A Practical Guide for Testers and Agile Teams Agile Project Management: QuickStart Guide - The Simplified Beginners Guide To Agile Project Management (Agile Project Management, Agile Software Development, Agile Development, Scrum) Agile Project Management: Agile Revolution, Beyond Software Limits: A Practical Guide to Implementing Agile Outside Software Development (Agile Business Leadership, Book 4) Agile Product Management: Product Owner: 27 Tips To Manage Your Product And Work With Scrum Teams (scrum, scrum master, agile development, agile software development) Agile : Agile Project Management, A QuickStart Beginners 's Guide To Mastering Agile Project Management ! Coaching Agile Teams: A Companion for ScrumMasters, Agile Coaches, and Project Managers in Transition (Addison-Wesley Signature Series (Cohn)) DNA Testing Guide Book: Utilize DNA Testing to Analyze Family History Genealogy, Classify and Measure Ethnic Ancestry Research, And Discover Who You Are ... DNA Testing, Ancestry, Ancestry Research) Daniels and Worthingham's Muscle Testing: Techniques of Manual Examination and Performance Testing, 9e (Daniels & Worthington's Muscle Testing (Hislop)) Agile Project Management QuickStart Guide: A Simplified Beginners Guide To Agile Project Management Special Teams: The Coverage Units: A Complete Guide to Installing and Drilling the Punt and Kickoff Teams Head First Agile: A Brain-Friendly Guide to Agile and the PMI-ACP Certification Violent Python: A Cookbook for Hackers, Forensic Analysts, Penetration Testers and Security Engineers Agile Project Management, A Complete Beginner's Guide To Agile Project Management! Triumph: Production Testers' Tales from the Meriden Factory Legends: The Best Players, Games, and Teams in Baseball: World Series Heroics! Greatest Home Run Hitters! Classic Rivalries! And Much, Much More! (Legends: Best Players, Games, & Teams) Legends: The Best Players, Games, and Teams in Football (Legends: Best Players, Games, & Teams) Legends: The Best Players, Games, and Teams in Basketball (Legends: Best Players, Games, & Teams) HBR's 10 Must Reads on Teams (with featured article "The Discipline of Teams," by Jon R. Katzenbach and Douglas K. Smith) Good Teams Win, Great Teams Cover: An Underdog's Tale of Life, Gambling and Sharp Sports Betting Lean vs Agile vs Design Thinking: What You Really Need to Know to Build High-Performing Digital Product Teams

[Contact Us](#)

[DMCA](#)

Privacy

FAQ & Help